void reverse()

{

// Initialize current, previous and

// next pointers

Node \*current = head;

Node \*prev = NULL, \*next = NULL;

while (current != NULL)

{

// Store next

next = current->next;

// Reverse current node's pointer

current->next = prev;

// Move pointers one position ahead.

prev = current;

current = next;

}

head = prev;

}